Anid Monsur

Agentic Engineering Leader · Tech Lead @ Twitch

Distributed Systems & API Infrastructure · Scaling for 10M+ Concurrency · Platform Architect

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Orange County, CA

Tech lead at Twitch, building the infrastructure behind global live streaming: real-time edge, async event delivery and multi-region services scaled for 10M+ concurrency. Fluent in Go, Java and TypeScript; deep in AWS, CDK and CI/CD. People leader, mentor and bar raiser.

EXPERIENCE

Twitch — Irvine, CA

Tech Lead, API Platform — Jan 2024 – Present

- Federated GraphQL API, one of the largest in the industry
- Own Twitch's public developer APIs, the Twitch API and EventSub
- Lead development of Twitch's WebSocket Messaging Platform, a modern, multi-cell system with at-least-once delivery
- Scaled the platform to 10M+ concurrency for world-record live events such as La Velada 2025

Tech Lead, Async Platform — Mar 2022 – Jan 2024

- Built and ran the async services every Twitch engineering team uses, delivering 700M+ events a day
- Designed the EventSub WebSocket Platform, Twitch's first non-video multi-region service, with reusable CDK packages for cell-based architecture

Senior Software Engineer, Builder Products — Aug 2019 – Apr 2022

- Drove Twitch to 99.999% uptime in 2020 through availability monitoring and tooling
- Owned 9+ Go services (REST, RPC, GraphQL APIs, ETL); member of the COEBRA incident review team

Blizzard Entertainment — Irvine, CA

Tech Lead & Engineering Manager, Web & Mobile / Battle.net — Aug 2017 – Jul 2019

- Led the Content Platform team; owned the publishing pipeline for Blizzard's websites, Battle.net app and patch notes
- Replaced the legacy CMS with a SaaS solution; cut cloud hosting costs 40% in 2018 at 99.999% uptime

Software Engineer, Web & Mobile — Mar 2016 – Aug 2017

- Full-stack on the Publishing Platform; led the move to microservices and CI/CD

BookBottles · Prodality Las Vegas, NV

Director of Technology May 2012 – Mar 2016

- Architected a hospitality management platform with point of sale, REST API and Android app

SKILLS

languages	Go, Java, TypeScript
platform	AWS, CDK, CloudFormation, CI/CD
front end	React, Redux, Webpack

EDUCATION

Iowa State University
B.S. Aerospace Engineering